Simulation of the mind and its role in deterministic and irreversible treatment of stuttering

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ABSTRACT

By simulating the mind and mind language, it is made possible to properly identify the essence and mechanism of the mind. Stuttering is a disorder in rhythm, mind speech mechanism, and also a disorder in coordinating the mind, tongue, and the body; and by simulating the mind and mind programing language, it is possible to design and perform a treatment-training plan in order to find a way for treating stuttering. After a decade of scientific, experimental, theoretical, and academic studies, we obtained surprising results which can be designed, developed and performed worldwide.

Keywords: mind simulation, stuttering, deterministic and irreversible treatment

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INTRODUCTION

One of the dreams of humans has been to achieve an unknown power since the start of humanity till now. In this regard, many activities were done in different fields in order to find the source of all human talents with the title of "mind". Then human efforts were initiated in order to identify the mind; and various theories were presented by scientists, and because the mind is a non-physical essence, nobody could fully understand it. Hence the structure and essence of the mind has become a question, and they referred to the mind as a black box. People's sympathy, mind connections, social relationships, genetic simulation, and cognitive mapping of the mind led to the formation of mind simulation. By simulating an unmaterialistic and information reformation, it is possible to understand it. It is like to capture someone's dream, using a conversion system which translates brain waves into digital images, which is called digital simulation of dreams. This type of simulation can convert dream pictures into visible data and information. Mind simulation can convert mind information into data and understandable physical information; hence, it is possible to properly understand the essence of the mind and its structures. Josephine Van Mir and Tionsin [1] examined 10 published results about 630 studies connected to mind simulation and exercise, and showed that conditions which affect mind simulation are practical skills, personal mechanisms, experiment time, efforts, and structural methods. Based on this insight, mind simulation will be practical by considering concurrent educational demands in emotional and behavioral fields, as well as other complex cognitive tasks. Christensen and Schun [2] believe that mind simulation methods in stochastic situations have approximate responses. Mind simulation is referred to as cognitive development and a basic self-regulating process which leads to cohesion and focus in actions.

Definition of simulation
Simulation: Simulation is a version of some actual devices or working situations which try to demonstrate some behavioral aspects of a physical and abstract system, using the behavior of another system, which is more used in natural and human systems. In addition, simulation is referred to as the re-demonstration or recreation of an object or an actual subject or a situation. This technique, like a mirror, simulates realities; in addition it is probable that participants will be injured.

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Types of simulation: 1. Physical simulations; 2. Simulation in education; 3. Medical simulations; 4. Flight simulations; 5. Game-like simulations; 6.Engineering simulations; 7. Computer-based simulations. 8. Simulations in social sciences; 9. Simulations in education; 10. Simulations in psychology; 11. Simulations in sports and …[3].

Mind simulation in the treatment of stuttering:
Stuttering is one of the most important and common speech disorders, which is typically seen in children between the ages of 2 and 4, hence it is a phenomenon specific to childhood. Between the ages of 6 and 7, which are school ages, in terms of emotional and compatibility qualities, there is a good chance to observe stuttering in children who are more prone to this disorder. Sometimes, in adulthood, some people who have to some extent experienced stuttering might again experience this disorder.

Stuttering is a disorder in humans' speech system, which is caused by various factors. It can go from minor to major, leading to depression, obsession, anxiety, intense stress, making individuals solitary, ending in a reduction in confidence.

Formation of the tongue is an environmental and innate process which starts from birth and becomes completely developed at the age of 10. All cognitive and behavioral systems such as the tongue are formed by the age of 10, and \ stuttering happens in childhood, i.e. the period when speech system is not yet formed, and an accident like a shock or fear can impact speech. In some children, negative speech habits or imitating people with stuttering can cause stuttering in them; because the mind is not completely developed and because speech system is injured while child is developing speech, the completion of speech skills fails.

Reason of complexity in cognition and stuttering treatment
Not knowing enough about the mind has made experts, scholars, and therapists' efforts fail to discover the main reasons of stuttering and its treatment. Identification is the first and the most important step in treatment. If medical science advances fast and if medical procedures become increasingly strong, in fact it is the identification of physiology, anatomy, and mechanisms of the body which by being observed through advanced medical instrument gives broader information to doctors and scholars; while little information about the essence of the mind has been obtained, because mind is a non-physical essence. Therapists cannot determine the period of treatment, which is a weakness; while in medication, for each disease, based on identifications and disease type, a period is set by therapists as treatment period. After 10 years of study, research, and field experiments, and after studying the different factors of stuttering, we discovered speech problems in people who have tongue tie. Most of the people having stuttering do not have problems with speech principles, that is why when they speak in a situation where they are alone, they have no problem speaking, like an amateur driver who knows driving principles, but when he or she is driving on a busy road, they experience stress and fear, leading to getting out of control. Because they are not very experienced in driving, and they themselves are aware of this weakness. Hence, their fear is completely natural. To successfully drive on a busy and dangerous road, it does not suffice to know principles. In terms of speech, there are frameworks and skills. Frameworks include words, pronunciations, breathing, pauses, and sentence-making, which are acquired by children by the age of 4 or 5. But another important point is speech skill which must be acquired in addition to speech framework. Speech skill refers to the style of using frameworks and their implementation style such as starting time, voice step, voice state, stopping time, breathing time, breathing level, voice stretching, etc. in different conversations. There are various conditions and obstacles which cannot cause problems for normal people with good speech skills, like a professional driver who easily passes tough roads, because he is highly skilled and he is aware of his skills, helping him to have no stress. People with stuttering do not know how to pass obstacles such as telephone conversations, speaking to strangers, giving conferences, answering questions, and any situation which produces specific emotions. Our talks with different people are in fact the process of passing speech challenges and obstacles, which necessitates special skills. Because people with stuttering do not have necessary skills, they experience pressure and stress, leading to getting out of speech control, like an amateur driver who loses his control while driving in tough situations. The cause of fear and stress in people with stuttering stems from their lack of speech skills.

People with stuttering cannot learn speaking from normal people. The reason treatments fail is that they emphasize on physical and mechanical aspects. Our mind does not work using linear data, we do not breathe on a timely basis, and we do not measure the number of breaths; these things happen automatically and naturally, because its formation has been done in a natural fashion. Now in order to gain speech skills, we need to reconstruct their formation process, i.e. simulation of the formation of speech skills. Using mind simulation and mind programing language, it becomes possible to train and treat people with stuttering by designing and performing medical and educational programs through simulating and reconstructing the natural process of forming skills.

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Mind simulation

Knowledge of mind simulation is a certain type of knowledge which helps to reach human mind information. Mind simulation is mind information simulation and converting it to physical information for observations. By using this novel knowledge, it is possible to reach mind information and to apply changes in mind. Not many have had access to mind information and the actual essence of mind. Hence, all efforts and courses for treating mental and mind problems, tongue tie, increasing intelligence, memory and creativity, occupational and educational success, gaining wealth, sales, law of attraction, confidence and so forth have not had satisfactory results; they have mostly had motivational purposes. You might have experienced such courses but not obtained desired results. Hence, there have rarely been people who have successfully published documents of before-and-after processes. This study has tried to identify mind language and enter the unknown world of the mind. Mind simulation knowledge has turned some assumptions into reality. We have tried to present the effect of our work clearly within videos. As you know, there are similarities between computers and humans; human brain is hardware and the mind is software; all hard wares are run by soft wares; hard wares are controlled by soft wares. Brain receives orders from mind. Most problems, grievances, successes, and capabilities are related to mind soft wares. It will be possible to make changes in human mind if we know mind language; only those who know computer programing language can make changes in computer programs and operation systems, without knowing computer language and soft wares, it is impossible to enter the environments of soft wares and make changes in them. By studying mind language, we tried to identify the relationship between mind language and body language in order to study mind mechanisms and become proficient in programing. All prodigies like Einstein, Newton, and so forth in the world of sciences, Maradona and Messi, and Ronaldo in sports, Bill Gates, Steve Jobs, Warren Buffet, and Zuckerberg in wealth and success, after years of effort, thoughts, have had special minds and they still do. This has been the key to their special abilities and ingenuity. They have been able to make changes in the world with the help of such soft wares. By imitating prodigies' actions and behaviors, in fact you are just playing a role. Without knowing about the thinking processes in prodigies, you will not be able to do anything special. If you can have access to the soft wares in the minds of prodigies, you can revolutionize your lives and achieve big goals.

Mind simulation knowledge is a combination of different sciences such as social sciences, mind philosophy, computer, and psychology. You are all familiar with digital and smart systems such as different types of mobiles, tablets, lap tops, and computers. There are three main factors in these systems: electricity, hardware, software. Humans possess three main elements: soul, body, and mind. Soul is like electricity flow in a system which produces energy for life and activities. Our body and brain are hard wares which receive orders from soft wares, controlling our main activities and behavior. Our mind is software which transfers our requests as orders to hardware. Mind is the driver of most happenings. Mind is a software essence which is an intermediary between soul and body, sending human's orders to brain in the form of electromagnetic waves. Brain's grey cells translate these waves and convert them to information bits or neuron messages. These messages are transferred to corresponding organs, controlling our movements and behaviors. Mind is an intermediary between human and the body, like software that is an intermediary between users and hardware. In intelligent computer systems, as software is managed by an operation system such as windows, android, Linux, McIntosh, and so forth, our mind which is a completely a software-like essence is managed by an operation system; and this operation system manages software that control all our behaviors. If we could change our software, we can revolutionize all our life. In order to make changes in software, we need to become familiar with operation system language and software language. With the help of mind language, we can get to know the mind and have access to mind software. Mind language is an innate communicational language between mind and brain. Using this language, we can communicate with mind and brain. In order to study behaviors, we defined data and after case studies, we identified a language which is a common language for mind and brain. A language like C# in computers, which helps to analyze behaviors and study and compile mind programs line by line in order to observe the stages of mind, leading to knowing the unknown. The difference between humans is related to mind information. We found access to some of the information. As a result, we can have access to some formulas and mind calculations in world prodigies.

For better understanding, let us give a simple example. Chris Ronaldo was a soccer superstar who did special shoots which were not easily stopped. Using mind simulation knowledge, it is possible to have access to one's information, and transfer it to other persons, converting training to paradigm, then paradigm to skills. Using mind language, we can study one's behaviors to some extent, and respond to an equation, i.e. $X + brain = behavior$. By working out this equation, a code is obtained which is the key to solution. If we transfer this code to another person, desired behavior is formed in another person too. And this information is transferred to another person in a short time. This code has been made using mind language, which is fairly unclear. It is possible to translate the code, write it on a piece of paper, and converts it to an educational file and plan by designing a specific educational program. And after trainings, learning and skills come along.

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Mind language: Mind language is a common language in humans' minds. Using this language, we can directly communicate with mind. This language is similar to a computer programing language. By using this language, we can have access to humans' thoughts and information, and observe mind mechanisms in order to write a program for mind.

This language has been made through humans' understandable mind orders, and its code formats are auditory and pictorial. In computer language, defined characters are converted to a primary assembly machine language by a compiler, which is a 0-1 language called machine language. Mind programing language is an intermediary between mind and brain, and it can transfer orders and commands to brain and make them understandable, determining brain mechanism. In computer architecture, it is said that parts of motherboards are never used, but certain software can control these parts. Mind is a software-like essence which has a structural language. One of the ways to contact with mind and change it is within this language. Human mind possesses an operation system which is called "mind Os". Like windows operation system for which we need to learn computer language, and learn programing language in order to make changes in it. In order to study this language, we have used the translation of behaviors and behavioral feedbacks, like movements of bats in the dark, which send waves and translate feedbacks, leading to an understanding of surroundings. After years of hard work and translating different behaviors, we understood that each behavior can produce different states in mind and brain mechanism. By understanding this language and combinations of such behaviors, we can provide designed mechanisms in mind and brain.

The imagination of a green tree produces a special mental state.
The picture of the sun produces a different mental state.
The combination of the above-mentioned two phenomena can produce a new state.

Each move in mind language has a certain definition, like making a fist as well as bending the arm which has a different state than when you open your arm.

Mind programing language:
After studying mind language and achieving skills in learning it, we focused on mind programing language which functions based on mind language. In this programing language, there are characters and clear orders which are pre-defined for human mind. In addition we discovered that each order produces certain changes and effects in mind and brain mechanisms. We collected them and with these orders, mind programing language was introduced. Through these orders, we can design and perform our desired program; then it is possible to observe mind mechanism within mind language, in order to figure out how effective our program has been, and that what errors exist, like compilation in computer programing languages. In each level, with new orders, it is possible to correct program errors in order to achieve a complete program and reach our goal. And one's mind can function in the desired way to some extent.

Methodology
Mind simulation is similar to the process of producing body organs through stem cells. It is not possible to produce body organs in a natural way. It is stem cells which can provide the process of organ production in specific conditions, leading to the formation of a natural organ. The formation of skills is the result of a natural process, and humans cannot achieve it in an unnatural way. It is possible to provide an environment in which information is obtained from environment in a natural way, using the mind. Because this program is compatible with mind, the mind of a receiver accepts the program and receives desired information, and it reaches desired skill in the end of the course. When desired skill is formed, it will never be forgotten. Following the process of learning skills, new neuron circuits are formed in the brain and they will be stored in it, leading to its sustainability in behaviors. The design of this environment is based on mind navigation. In order for the brain to change its function direction in a natural way and to work in the desired way, certain obstacles are intentionally embedded in this environment; mind, when reaching these obstacles, finds the right way and woks in the desired direction. In this path, mind understand this mechanism and can have suitable mechanisms in different settings. After a 2 to 4-week period, these mechanisms and understandings are consciously transferred to mind.

Example: in order to understand movements from path 2, paths 1 and 3 are closed, and mind chooses path 2. We cannot tell the brain to use path 2, because our mind does not accept linear data, but by providing an atmosphere for selection of mind, mind accepts it completely, because this process is completely natural.

According to Dr Taghizadeh [4], stuttering in situations like accidents, strikes, physical injuries, and injuries in speech organs, is a completely mental and mind-related problem. Stuttering does not have genetic roots, but it is caused by environmental and mental problems. Stuttering is treatable, on the condition that those with this disorder have sufficient intelligence for believing and following medical instructions. Stuttering is not a physical and

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mechanical problem but it is related to the mechanisms of mind and soul, and it is mind language. This approach is against what is presented about stuttering by psychiatrists and psychologists.

Initiatives which have been taken in order to treat stuttering:

- Speech therapy
- Prescribing drugs after Citi scan, EEG, and MRI
- Traditional remedies
- Phlebotomy
- Prayer writer
- Relying on other creatures like genes
- Installation of prosthesis in larynx
- Installing a special system in ears

- Installing a system in ears which produces sound reflections, the inventor of this system believes that humans speak like robots and there is not a deterministic treatment.

CONCLUSION

65 to 85 percent of Children who visit speech therapists and psychiatrists and psychologists can be treated before the age of 7. Their treatment has little connection with medical interventions for these individuals. Educational medical protocol of stuttering [4] includes 25 treatment styles and 24 educational methods, based on home practices and clinical practices. Some people might be treated within one session, and some other might be treated within 15 sessions; not many need 20 sessions for treatment. We have defined stuttering to be of two types: tonic and clonic in five levels including E-D-C-B-A. Their rating includes "very intense", "intense", "intermediate", "weak", and "very weak". Children's' treatment is based on intelligence, and following and believing medical instructions. This treatment style is applicable from the age of four till middle age. The above-mentioned treatment style evaluates treatment in 5 levels including "very low" to "very good". So far, most clients have achieved good or excellent results.

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